Class Diagram

Employee

* m\_name : string
* m\_hoursWorked : int
* m\_payRate : double
* m\_grossPay : double

<<constructor>> + Employee (void)

+ setName (name : string)

+ getName ( ) : string

+ setPayRate (payRate : double)

+ setHoursWorked (hoursWorked : int)

+ calcPay( ) : double

+ calcFit ( ) : double

+ calcFica ( ) : double